ARCH1602- Components of Form: 2 credit hours:

Course Description:

Representation conditions the way that we conceptualize design ideas and communicate them to others. The design process may involve strategic coordination among several media and techniques as part of development. A designer must be facile in a number of media and techniques, and understand the interrelation that these have with one another.

Course Goals & Objectives:

The objectives of this course are further refinement of drawing as analytical and representational skills to aid students as they engage architectural concepts related to form and meaning. Students will improve their understanding of the language and conventions of representation, analysis, observation and the role that these play in the design process.

Student Performance Criterion/a addressed:

There are two formal evaluations; the first evaluation occurs at the midterm and the final evaluation occurs at the end of the semester. All individual projects, journals, class excursions, and related studies contribute to the overall grade. The normal criteria for evaluating performance are:

1. Craft
2. Development/Progress
3. Risk-taking within the Requirements of the Problem
4. Self-motivation and Attitude (level of interest)
5. Completing Work on Time
6. Attendance & Class Participation

Topical Outline:

Projects, lectures, demonstrations, and exercises present the language and conventions of visual representations, and the role that they play in the design process. The contents of the course will explore both new and familiar concepts and practices used in relation to the study of design:

1. Routine observation with emphasis on composition will continue as subjects in the daily drawing exercises,
2. Advanced kinds of drawings to represent ideas, including, perspectives, thumbnail sketches, diagrams, and collage will be part of the lectures and in-class drawing assignments,
3. Further instruction and assignments to familiarize students with the use of Adobe’s Creative Suite,
4. Introduction to using color through watercolor exercises and digital constructions.
5. In addition, each student will prepare and present a digital portfolio of all work completed in the course that will serve as the final project for the class

Prerequisites: ARCH 1601

Textbooks/Learning Resources:

4. The co-required skills class, Arch 1601, also makes use of these texts.

Offered (semester and year): Spring 2016

Faculty assigned (list all faculty assigned during the four semesters prior to the visit):

Michael Swisher
McKenzie Canaday
William Philemon
Landon Robinson
Chris Campbell
Mikale Kwiatkowski