“Landscape is not only a formal model for urbanism today, but perhaps more importantly, a model for process.”

– Stan Allen

COURSE BRIEF

**Course:** MUD 6050 (ARCH 4050 cross-listed)

**Title:** Landscape Urbanism

**Time:** Tues 2:00 - 4:45p

**Location:** Center City Building

**Instructor:** Jeffrey S Nesbit

“Landscape urbanism” is a term coined by Charles Waldheim in the late 1990’s. Effectively, this new methodological understanding sculpted innovative ways of reading the urban fabric in our contemporary 21st century cities. As a blurring boundary between both urban design and landscape architecture, the contemporary practice learns from the horizontal condition as urban strategies allow for **mutability and horizontal extensibility**. Capable of responding to temporal change, transformation, adaptation, and succession, this relatively new blend of disciplines caters to the open-endedness of urban transformation.

How can we use systematic processes, and topological thinking from landscapes as a new way to further understand our complex city environments? Influenced from the contemporary works of Field Operations (James Corner) and Ground Lab (Eva Castro & Jose Alfredo Ramirez), this elective course will explore tools and methods for employing such elastic and systematic urban networks. By gathering evidences of urban typologies, mapping landscape processes, and developing ontological systems, the work will culminate in the territorial formation of an urban design modeling strategy.

Through the methods briefly described above, students will focus on investigating large-scale landscapes found in some of the largest port cities in the world including **Singapore, Kaohsiung, Busan, and Hong Kong.**